

John J. Marco

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OBJECTIVE: To use leading edge virtualization and cloud computing technologies to produce real world solutions for today's business and industrial computing needs.

EDUCATION

- University of California, San Diego *Bachelor's in Computer Science* 1991

SKILLS AND TECHNOLOGY

- Cloud Development, Systems Programming, Distributed Computing, Networking.
- Java, C, C++, Python, JavaScript, Perl, Ruby, SQL, XML, XSLT, and more.
- Windows, Linux, Unix, BSD variants, Mac.
- VMWare (vRA, vRO, ESX, vSphere, vShield, VCD, etc.), Xen, KVM, AWS, Hyper-V, and more.
- TCP/IP, IPv6, HTTP/HTTPS/Web, SSL/TLS, Email, DNS, DHCP, LDAP, VPN (several), and more.
- Object Oriented Design, Agile Development, Open Source and Proprietary Development.
- Remote and customer on-site development, Telecommuting, Travel (passport).
- Start-Up company experience and mindset.

RELEVANT EXPERIENCE

Senior Software Engineer

CloudBolt *Portland, OR (Remote)* *Mar 2019 – Present*

SovLabs (Acquired by CloudBolt) *Atlanta, GA (Remote)* *Mar 2019 – Present*

- Contributed to the development of the SovLabs template and property based extensibility products for VMWare vRA and vRO.
- Participated in the design and implementation of SovLabs next generation product offerings.
- Contributed to the integration of SovLabs next generation product into the combined product under development by CloudBolt.
- Designed the REST based asynchronous job execution interface used by the new product.
- Contributed to the design and implementation of a new REST based API for the upcoming combined product offering.

Staff Cloud Automation Engineer

Intuit *Menlo Park, CA (Remote)* *May 2012 – August 2015*

- Designed and implemented the automated network configuration, virtual firewall provisioning, and storage provisioning components for a major internal self-service private cloud project based on VMWare products.
- Made key contributions to the overall design of the same system.
- Made extensive use of VMWare APIs, especially for the vShield firewall products.
- Designed self-service storage provisioning facility using NetApp OnCommand and WFA APIs.

Software Engineer Consultant

NetIQ (formerly Novell) *Provo, UT (Remote)* *May 2006 – May 2012*

- Senior Engineer and Architect for NetIQ Cloud Manager Orchestration Server.
- Heavy focus on system and networking design for the product.
- Multiple hypervisor technologies and APIs. (VMWare, Xen, KVM, AWS, and more)
- The "go to" person for automated offline VM image customization. (Windows and Linux)

Lead Software Engineer / Co-Founder

RedMojo *Santa Cruz, CA (Remote)* *October 2003 – November 2006*

- Start-Up Company. (A restart/continuation of Gridion)
- Moved Gridion products into the "Cloud Computing" space.
- Implemented extensive rework of large parts of our advanced grid computing and application server to turn it into a leading edge distributed virtualization and cloud computing platform.
- Company acquired in a merger to take our cloud provisioning server to the next level.

RELEVANT EXPERIENCE (Continued)

Senior Software Engineer

Samba Holdings (now SambaSafety)

Albuquerque, NM

May 2004 – May 2006

- Senior engineer and developer for a monitoring service for motor vehicle and other records.
- Heavy data acquisition along with database design and integration.
- Implemented key components of the service using emerging virtual machine technology.

Lead Software Engineer / Co-Founder

Gridion

Santa Cruz, CA (Remote)

July 2002 – October 2003

- Start-Up Company. *(A restart/continuation of Lutris Technologies)*
- Co-designed and implemented major portions of the Gridion grid computing platform.
- Designed and implemented an efficient agent/server messaging protocol for the platform.
- Designed and implemented a high performance multicast based large file distribution facility.
- Designed and implemented the data distribution component of the product.
- Designed and implemented an extended native execution helper agent for Java.

Lead Software Engineer / Co-Founder

Lutris Technologies

Santa Cruz, CA

October 1995 – July 2002

- Start-Up Company. *(Renamed from "The Information Refinery, Inc." in 1998)*
- Co-Founding engineer and employee #1.
- Extensive consulting experience as a senior engineer during the dot-com boom.
- Key designer and implementer of the Java based Enhydra open source application server.
- Key designer and implementer of the Lutris Enterprise Application Server.
- The "go to" person for challenging system, networking, or security issues.
- The "go to" person for anything involving native code. (i.e. C/C++)
- Developed extensive experience with Java soon after its initial release from Sun.

Network Software Engineer

The Santa Cruz Operation

Santa Cruz, CA

July 1991 – October 1995

- Worked primarily in the Network Engineering group.
- Became an expert software developer using C and C++ on Unix.
- Became an expert in systems programming, networking, and security.
- Key developer for the Security and RPC components of the company's OSF DCE offering.
- The "go to" person on the team networking and systems related issues.